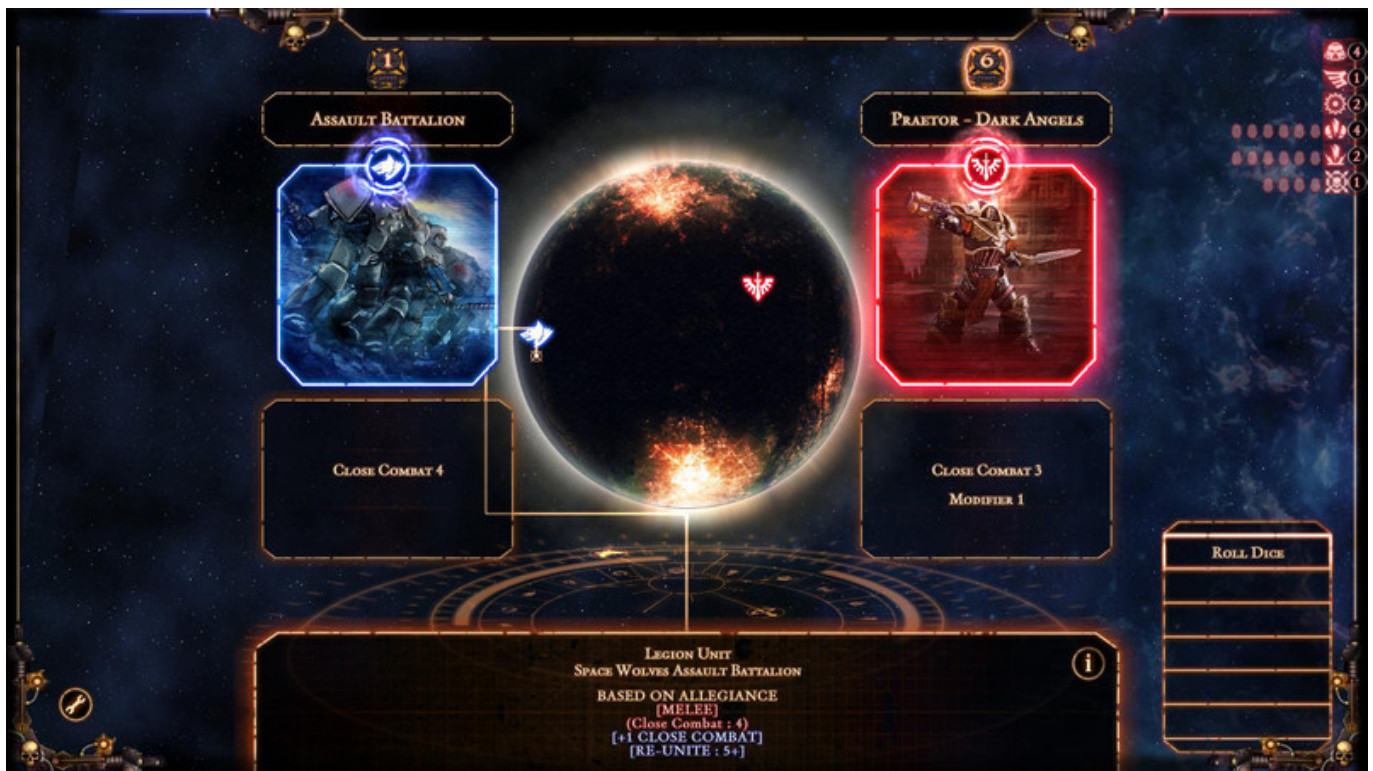


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## Talisman: The Horus Heresy Activation Code [PC]



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## About This Game

Talisman: The Horus Heresy is a grand strategic war game set in the future of the 31st Millennium. You fight as powerful Warlords, across the galaxy, building vast armies and armadas, either in the service of the Emperor of Mankind or the Warmaster Horus and the forces of Chaos .

Talisman: The Horus Heresy is a fun new way to interact with the Universe of Warhammer 40,000. If you are familiar with The Horus Heresy, you will find new ways to explore it; if you are a newcomer, this game will teach you all about the characters, planets, campaigns and the complex machinery of war employed in this Epic struggle of Good and Evil.

The new combative team play will appeal to fans of Talisman and the Horus Heresy alike. It's a unique adaptation of Talisman that has been tailored specifically for digital platforms.

In Talisman: The Horus Heresy the player's experience of Talisman is scaled up exponentially, exploring not a kingdom but a whole galaxy in the 31st Millennium. No longer will you be fighting for the Crown of Command, but for the very future of humanity...

- Command one of the eighteen Space Marine Legions that fought during the Horus Heresy
- Play as one of eight of the galaxy's greatest heroes or most notorious villains such as Roboute Guilliman or Angron

- 
- Multiplayer for up to 4 players
  - Challenge or team-up with your friends locally and online
  - Play against AI opponents

**Includes free Erebus DLC**

Erebus is one of the most prominent members of the Word Bearers Legion and a member of the Dark Council of Sicarus. He was the harbinger of the Horus Heresy, instrumental in converting first Lorgar and then Horus to Chaos. He has recently been added to the game, so try out his special abilities right now!

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Title: Talisman: The Horus Heresy

Genre: Strategy

Developer:

Nomad Games

Publisher:

Nomad Games

Release Date: 22 Feb, 2016

a09c17d780

English,Polish,Russian

**ALEXIS POLUX**

**KOR PHAERON**

RANGED COMBAT 3

RANGED COMBAT 3

**ALEXIS POLUX**

**SPECIAL ABILITIES**  
 If he does not have a Legion Battle Barge, he may go to any Forge World and collect one.  
 Whenever he kills a Unit he may gain 1 Strategem if his Strategy allows.  
 He may reveal 1 extra Dataslate in a Contested Sector.

ROLL DICE

**++ THE FINAL BATTLE ++**  
 + THE VENGEFUL SPIRIT +

<b>LOYALIST:</b> DEFEAT HORUS THE WARMASTER [CLOSE COMBAT 14 - RANGED COMBAT 14 RESOLVE 5]	<b>TRAITOR:</b> DEFEAT THE FALSE EMPEROR [CLOSE COMBAT 14 - RANGED COMBAT 14 RESOLVE 5]
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**ROLL DICE**  
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 \_\_\_\_\_  
 \_\_\_\_\_

++ THE FINAL BATTLE ++  
+ THE VENGEFUL SPIRIT +

**THE FINAL BATTLE**

**LOYALIST**  
DEFEAT HORUS THE WARMASTER

Attack Horus using CLOSE COMBAT or RANGED COMBAT. Each time you defeat Horus in combat he will lose 1 Resolve and you may immediately attack him again. If you are defeated, in addition to losing 1 Resolve your Legion is cast back to Luna. If a Legion removes Warmaster's last Resolve, then they have succeeded in defeating Horus and they win the game. If there are no Legions on the Vengeful Spirit, Horus regains all his Resolve

**TRAITOR**  
DEFEAT THE FALSE EMPEROR

6  
ROLL DICE

++ THE FINAL BATTLE ++  
+ THE VENGEFUL SPIRIT +

**LOYALIST:**  
DEFEAT HORUS THE WARMASTER  
[CLOSE COMBAT 14 - RANGED COMBAT 14  
RESOLVE 5]

**TRAITOR:**  
DEFEAT THE FALSE EMPEROR  
[CLOSE COMBAT 14 - RANGED COMBAT 14  
RESOLVE 5]

PRAETOR - DARK ANGELS

PRAETOR - SPACE WOLVES

PRAETOR - DARK ANGELS

PRAETOR - DEATH GUARD

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Fifty-three turns and not one dice roll over three for both mine and the AI Loyalist characters. For the sake please just stop this uttering. You're taking the time now.. Sometimes RNG can really screw you over, but that's true of any board game. If you have a passing interest in the Horus Heresy this will scratch your itch. It has lots of lore crunch in it. Unfortunately the roster, while numerous, is missing quite a few Primarchs that I don't think will ever be added. The Khan, The Lion, Alpharius/Omegon are missing. There are no White Scars people in it from what I could tell but there are a couple of Dark Angels and Alpha Legion characters in it, so at least there's that. If you're into talisman/traiditional board games and 30k this is a must buy for sure. Hopeful for one last DLC pack to fill out the Primarch roster.





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